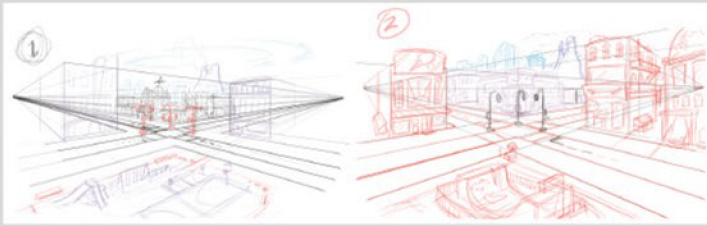


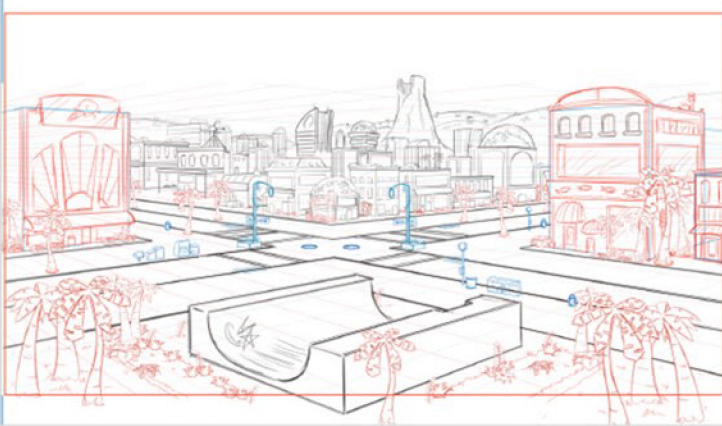
# Chomp Squad. Environment Design Process Example



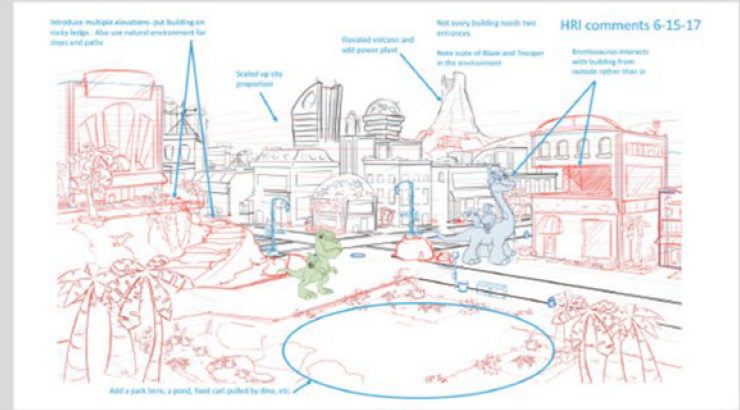
Original reference from the client.



A couple of thumbnail samples



# First Rough Pass



Revision Notes



CS\_103\_EXT.INTERSECTION\_V03  
103



Huminah - Rough Linework

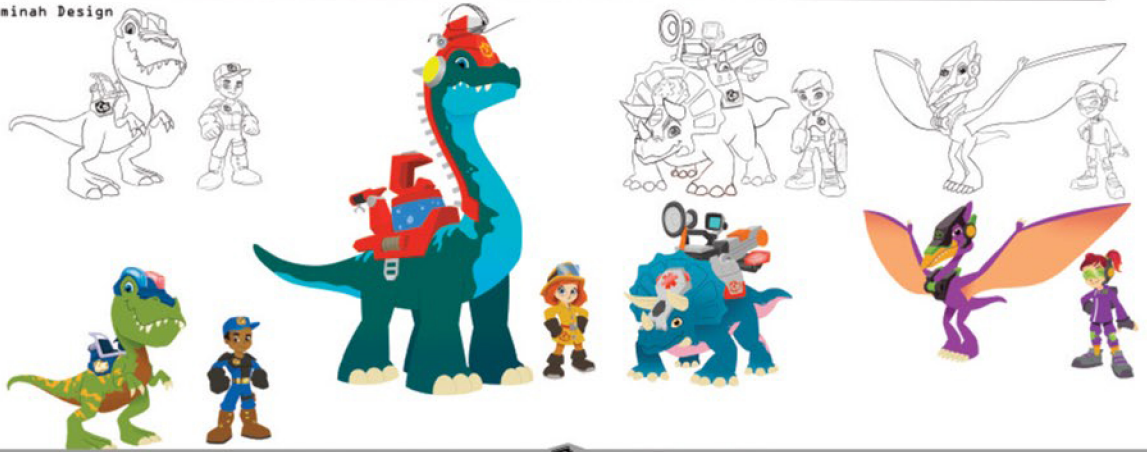


Huminah - Final Paint

Client Provided Reference



Humimah Design



<<CS\_Design\_CharacterEvolution\_V03>



<<CS\_Badge\_ConceptDesign\_V03>



<<CS\_Badge\_ColourConcept\_V04>

